



Ogden-Weber Technical College

200 N. Washington Blvd, Ogden, UT 84404

801-627-8300

2022 Software Development			
All Materials		New	Used
Total Estimated Unique Books and Materials Cost		\$1,095.50	\$830.10**

Program Materials				
		Required	New	Used
General Supply	3 Subject Notebook	X	\$3.50	--
General Supply	Mechanical Pencil	X	\$2.30	--
Center Supply	Pen	X	\$2.00	--
Center Supply	SanDisk 3.0 Flash Drive	X	\$25.75	--
Subtotal of required materials:			\$33.55	\$33.55**

Course Materials				
MDTC2111 HTML and CSS		Required	New	Used
Textbook	Terry Felke-Morris Web Development & Design with HTML 5. 7th. Pearson, ISBN: 978-0-13-357178-3	X	\$130.80	\$98.10
Subtotal of required materials:			\$130.80	\$98.10**

MDTC2116 PHP and MySQL		Required	New	Used
Textbook	Larry Ullman PHP and MySQL for Dynamic Web Sites. 5th. Pearson, ISBN: 978-0-13-430184-6	X	\$50.00	\$37.50
Subtotal of required materials:			\$50.00	\$37.50**

MDTC2125 PHP		Required	New	Used
Textbook	Larry Ullman PHP for the Web: Visual QuickStart Guide. 4th. PeachPit Press, ISBN: 978-0-321-73345-0	X	\$45.00	\$33.75
Subtotal of required materials:			\$45.00	\$33.75**

MDTC2136 JavaScript and JQuery		Required	New	Used
Textbook	John Pollock Java Script A Beginner's Guide. 4th. McGraw Hill, ISBN: 978-0-07-180937-5	X	\$40.00	\$30.00
Subtotal of required materials:			\$40.00	\$30.00**

MDTC2145 JavaScript II		Required	New	Used
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Textbook	Leon Revill jQuery 2.0 Development Cookbook Open Source, ISBN: 978-1783280896	X	\$59.95	\$44.95
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Subtotal of required materials: \$59.95 \$44.95**

<i>MDTC2415 UI Development</i>		Required	New	Used
Textbook	Brian Wood Adobe XD Classroom in a Book 2020. 1st. Pearson, 2020. ISBN: 0136583806	X	\$64.00	\$48.00

Subtotal of required materials: \$64.00 \$48.00**

<i>PROG1005 Python</i>		Required	New	Used
Textbook	Gaddis Starting Out with Python. 4th. Pearson, ISBN: 9780134444329	X	\$129.00	\$96.75

Subtotal of required materials: \$129.00 \$96.75**

<i>PROG2101 Intro to Agile</i>		Required	New	Used
Textbook	N/A NO BOOK REQUIRED ISBN: 0000000000000	X	\$0.00	--

Subtotal of required materials: \$0.00 \$0.00**

<i>PROG2600 Android App Development</i>		Required	New	Used
Textbook	Bill Phillips & Chris Stewart Android Programming: The Big Nerd Ranch. 2nd. Big Nerd Ranch Guides, ISBN: 978-0134171456	X	\$50.00	\$37.50

Subtotal of required materials: \$50.00 \$37.50**

<i>PROG2625 iOS App Development</i>		Required	New	Used
Textbook	Neil Smyth iOS 10 App Development Essentials eBook Frenzy, ISBN: 9781539675037	X	\$61.30	\$46.00

Subtotal of required materials: \$61.30 \$46.00**

<i>PROG2810 C++ Programming I</i>		Required	New	Used
Textbook	Tony Gaddis Starting Out with C++ From Control Structures through Objects. 9th. Pearson, ISBN: 978-0-13-449837-9	X	\$173.30	\$130.00

Subtotal of required materials: \$173.30 \$130.00**

<i>PROG2815 C++ Programming II</i>		Required	New	Used
Textbook	Tony Gaddis Starting Out with C++ From Control Structures through Objects. 9th. Pearson, ISBN: 978-0-13-449837-9	X	\$173.30	\$130.00

Subtotal of required materials: \$173.30 \$130.00**

<i>PROG2830 Java Programming I</i>		Required	New	Used
Textbook	Tony Gaddis Godfrey Muganda Starting Out with Java From Control Structures through Data Structures. 4th. Pearson, ISBN: 978-0-13-478796-1	X	\$173.30	\$130.00

Subtotal of required materials: \$173.30 \$130.00**

<i>PROG2835 Java Programming II</i>		Required	New	Used
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Textbook	Tony Gaddis Godfrey Muganda Starting Out with Java From Control Structures through Data Structures. 4th. Pearson, ISBN: 978-0-13-478796-1	X	\$173.30	\$130.00
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Subtotal of required materials: \$173.30 \$130.00**

<i>PROG2905 Game Programming</i>		Required	New	Used
Textbook	Jeremy Gibson BOND Introduction to Game Design, Prototyping, and Development. 2nd. Pearson, ISBN: 978-0-13-465986-2	X	\$85.30	\$64.00

Subtotal of required materials: \$85.30 \$64.00**

<i>PROG2910A Programming Internship/Externship I</i>		Required	New	Used
Textbook	N/A NO BOOK REQUIRED ISBN: 0000000000000	X	\$0.00	--

Subtotal of required materials: \$0.00 \$0.00**

<i>PROG2910B Programming Internship/Externship II</i>		Required	New	Used
Textbook	N/A NO BOOK REQUIRED ISBN: 0000000000000	X	\$0.00	--

Subtotal of required materials: \$0.00 \$0.00**

<i>PROG2910C Programming Internship/Externship III</i>		Required	New	Used
Textbook	N/A NO BOOK REQUIRED ISBN: 0000000000000	X	\$0.00	--

Subtotal of required materials: \$0.00 \$0.00**

<i>PROG2910D Programming Internship/Externship IV</i>		Required	New	Used
Textbook	N/A NO BOOK REQUIRED ISBN: 0000000000000	X	\$0.00	--

Subtotal of required materials: \$0.00 \$0.00**

**** The subtotal of "used" required materials will include the new cost when a used option is not available**

Prices are subject to change